

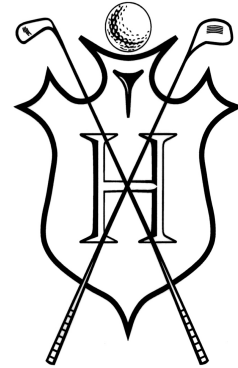
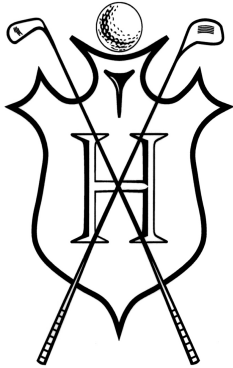
Welcome
To The
43rd Annual
Hillcrest Invitational

Invitational Committee

Ken Bertsch
Dean Thomsen
Tony & Lisa Erickson
Dan & Kami Guthmiller

Hillcrest Staff

Pat Kramer, PGA Professional
Waren Muller, Golf Course Superintendent
Sonnie LaCombe, Club Manager



Schedule of Events

Friday

- Complimentary Range Balls
- Practice Round (arrange own tee times) - \$5/player Net Skins, \$5/player – 2 Player Quota Points
- Registration at the starters table – Choose your Saturday Evening Dinner.
- Lunch Available
- Dining room opens at 5:30 p.m.
- Silver Bullet Shoot-out at 6:15 p.m.
- Pari-mutuel betting
- Bag Storage Available - \$10 for 2 nights
- Calcutta starting at 9:00 p.m.

Saturday

- Registration. Choose your Saturday Evening Dinner.
- Pari-mutuel betting in front of golf shop
- Complimentary rolls & coffee
- Complimentary Range Balls
- Double shotguns at 8:00 a.m. and 1:00 p.m.
- Foursomes will be posted in pro shop
- Lunch available – Dining room opens at 11:00 a.m.
- 18 holes of play – quota format
- Bag Storage Available - \$5 for 1 Night
- Closest to pin contest at 7:00 p.m. (Closest 10 players on #11 Qualify)
- Dinner from 5:00 to 9:00 p.m. (A.M. Players are encouraged to eat between 5:00 & 7:00)
(Complimentary for each player and a guest)
- Entertainment starting at 9:00 p.m.

Sunday

- Complimentary rolls & coffee
- Pari-mutuel betting in front of golf shop
- Complimentary Range Balls
- Double shotgun at 8:00 a.m. and 1:00 p.m.
- Sunday brunch served from 10:00 a.m. until 2:00 p.m. (Complimentary for each player and a guest)
- Awarding of prizes after the tournament

2009 Hillcrest Invitational

Rules and Information

- U.S.G.A. Rules govern all play.
- Play is from white tees.
- White connecting lines define ground under repair. Proceed in accordance with Rule 25-1.
- Stands behind #18 green are a temporary immovable obstruction. Interference occurs when (a) the ball lies in front of and so close to the stands that the stands interfere with the player's stance or the area of his intended swing, or (b) the ball lies in, on, under or behind the stands so that any part of the stands intervene directly between the player's ball and hole; interference also exists if the ball lies within one club-length of a spot where such interference would exist. The player's only option for relief is to drop within the nearest red ball drop circle (see The Rules of Golf - page 104).
- In this competition, a player must not use a cell phone during a stipulated round for any reason other than a medical emergency or to contact the golf shop for assistance or a ruling.
- In this competition, a player may obtain distance information by using a device that measures distance only. However, if during a stipulated round, a player uses a distance-measuring device that is designed to gauge or measure other conditions that might affect play (e.g. gradient, wind speed, temp., etc.), the player is in breach of Rule 14-3, for which the penalty is disqualification, regardless of whether such additional functions are actually used.
- Water Hazards defined by yellow lines (yellow stakes indicate).
- Lateral Hazards defined by red lines (red stakes indicate).
- If a ball strikes a power line or pole at any hole, the player must disregard that stroke and play another ball as nearly as possible at the spot from which the original ball was played in accordance with Rule 20-5.
- Course boundaries are defined by inside edge of white stakes, white lines, fence lines, and roads. A ball is out of bounds when all of it lies out of bounds.
- Sidewalk and parking lot behind #18 green are out of bounds.
- White stakes between holes 14 & 13 indicate out of bounds for hole 14 only.
- White stakes between holes 15 & 12 indicate out of bounds for hole 15 only.
- All flower beds and mulched areas around 150 yard posts are considered ground under repair. Proceed in accordance with Rule 25-1.
- Embedded Ball Rule: "Through the green," a ball which is embedded in its own pitch-mark in the ground, other than sand, may be lifted without penalty, cleaned and dropped as near as possible to where it lay, but not nearer the hole (see rule 20). The ball when dropped must first strike a part of the course through the green. "Through the green" is the whole area of the course except:
 - a. The teeing ground and putting green of the hole being played; and
 - b. All hazards on the course.
- If you have any doubt as to a procedure, play two balls on the hole (be sure to indicate the ball you wish to count before playing). Proceed under Rule 3-3.

Format:

- The format for this event is the Chicago Quota System. Each player will earn points for their gross score. You are able to earn points by making a bogey or better. Put down each player's gross score for the hole in the appropriate box on the scorecard. Total the points for each team on every hole and place it in the team score box, see Quota Rules on the next sheet for the point breakdown.
- The committee will administer rain out procedures.
- All points are earned by holing out. If you are not in the hole with a score of bogey, please pick up to help speed up play.
- Saturday AM shotgun (8:00) will play Sunday PM (1:00)
Saturday PM shotgun (1:00) will play Sunday AM (8:00)
- This event will be closed after the results are posted; any questions must be brought to the attention of the golf professional before this time.
- Pari-mutuels will be sold in front of the Pro Shop prior to the start of each shotgun.

Method of Scoring Quota Point System

Each player on the team has a quota to make. This is determined by his handicap. (Lower handicap players have to make more points and visa versa). Handicap maximum is 30. Handicaps based upon the June 5th Revision.

How quota system works: Teams will earn either plus or minus points, depending on whether they shoot under or over their quota. Quota is then adjusted on a team basis for the second day.

Each player's gross score will count on each hole with points being awarded as follows:

DOUBLE BOGEY OR MORE	—————▶	0 points
BOGEY	—————▶	1 point
PAR	—————▶	2 points
BIRDIE	—————▶	4 points
EAGLE	—————▶	8 points
DOUBLE EAGLE	—————▶	16 points

ALL PUTS MUST BE HOLED UNLESS YOUR SCORE HAS ALREADY EXCEEDED BOGEY FOR THAT HOLE.

Each team will keep the other team's scorecard. Record actual scores for each team member and total team points earned on each hole. Teams must sign and attest scorecard at the end of play. Incomplete scorecards will not be accepted and will be returned for completion.

QUOTA SYSTEM: Quotas per person are as follows (Partners added together to determine Team Quota):

HDCP	QUOTA	HDCP	QUOTA	HDCP	QUOTA
0	36	11	25	21	15
1	35	12	24	22	14
2	34	13	23	23	13
3	33	14	22	24	12
4	32	15	21	25	11
5	31	16	20	26	10
6	30	17	19	27	9
7	29	18	18	28	8
8	28	19	17	29	7
9	27	20	16	30	6
10	26				

Team quotas will be adjusted for Sunday play as follows:

Original quota plus 75% of the team's plus or minus points of the first day.

EXAMPLE: A team has a quota of 26 points. The team has 30 points for the first day, giving them plus 4 points. Team quota for the second day will be adjusted by 3 strokes (+4 x 0.75 = 3) making Sunday's quota 29 points.

- Quota ending in .25 will be rounded down.
- Quota ending in .50 will stay with the half point.
- Quota ending in .75 will be rounded up.

Flag Prizes

SATURDAY FLAGS: ODD HOLES

- #1 Closest to pin 3rd shot
- #3 Longest putt
- #5 Closest to pin 2nd shot
- #7 Longest putt
- #9 Longest drive (in fairway)
- #11 Closest to pin (tee shot) (Closest 10 players qualify for Closest to the pin contest at 6:15)
- #13 Longest putt
- #15 Longest drive (in fairway)
- #17 Closest to pin 3rd shot

SUNDAY FLAGS: EVEN HOLES

- #2 Longest drive (in fairway)
- #4 Longest putt
- #6 Closest to pin (tee shot)
- #8 Longest putt
- #10 Longest drive (in fairway)
- #12 Closest to pin 2nd shot
- #14 Longest putt
- #16 Closest to pin (tee shot)
- #18 Longest putt

Silver Bullet Shoot-Out

Friday – 6:15pm

- Seven flights of five two-man teams based on team handicap.
- Play is a 2-man alternate shot – gross
 - Low handicap player tees off on the 1st and 3rd holes played.
 - High handicap player tees off the 2nd and 4th holes played.
- Each flight will play four holes with one high score being eliminated on each hole.
 - A Flight: Holes 1, 2, 3, 4
 - B Flight: Holes 2, 3, 4, 5
 - C Flight: Holes 3, 4, 5, 6
 - D Flight: Holes 4, 5, 6, 7
 - E Flight: Holes 5, 6, 7, 8
 - F Flight: Holes 6, 7, 8, 9
 - G Flight: Holes 7, 8, 9, 10
- The seven flight champions will join and play a shoot-out on Holes 7, 8, 9, and 18 for the prize money. 2 Teams will be eliminated on both holes 7 & 8, 1 team eliminated on both holes 9 and 18
- A blind chip off of all teams involved decides ties.
 - The Marshall with each group will determine the chip location.
 - Order of play is low handicap team first, high handicap team last.
 - Both team members may chip – best chip of partners will count. All players involved must turn their backs until they have played.
 - Closest teams advance

Closest to the Pin Contest

Saturday - 7:00pm

- Closest 10 individuals on #11 Saturday will participate in a Closest to the pin contest from 100 yards out on #18.
- Order of play will be as follows:
 - 1st – 10th closest on #11
 - 2nd – 9th closest on #11
 - 3rd – 8th closest on #11
 - 4th – 7th closest on #11
 - 5th – 6th closest on #11
 - 6th – 5th closest on #11
 - 7th – 4th closest on #11
 - 8th – 3rd closest on #11
 - 9th – 2nd closest on #11
 - 10th – 1st closest on #1
- Each player will receive 3 shots.
- Closest to the pin wins

2009 Men's Invitational Prize Breakdown
Prize List

Silver Bullet Shoot-Out

Entries
35 \$60.00 = \$2,100

		\$2,100	
	Team	Player	Dakota Beverage Cash Bonus
1st	\$ 588.00	\$ 294.00	\$150/Team
2nd	\$ 420.00	\$ 210.00	\$100/Team
3rd	\$ 336.00	\$ 168.00	
4th	\$ 252.00	\$ 126.00	
5th	\$ 210.00	\$ 105.00	
6th	\$ 168.00	\$ 84.00	
7th	\$ 126.00	\$ 63.00	
	\$2,100.00		

Tournament

Total Payout \$5,200 Based on 100 Teams

Flag Prizes

\$ 520.00

Closest to the Pin Contest

\$ 104.00

Daily Team Prizes

	Saturday		Per Team	Per Player		Sunday		Per Team	Per Player
Saturday	\$ 468.00	1st	30%	\$ 140.40		1st	30%	\$ 140.40	\$ 70.20
Sunday	\$ 468.00	2nd	25%	\$ 117.00		2nd	25%	\$ 117.00	\$ 58.50
		3rd	20%	\$ 93.60		3rd	20%	\$ 93.60	\$ 46.80
		4th	15%	\$ 70.20		4th	15%	\$ 70.20	\$ 35.10
		5th	10%	\$ 46.80		5th	10%	\$ 46.80	\$ 23.40
			100%	\$ 468.00			100%	\$ 468.00	

Two Day Team Prizes

			Per Team	Per Player
	\$3,640.00	1st	15.0%	\$ 546.00
		2nd	11.0%	\$ 400.40
		3rd	9.0%	\$ 327.60
		4th	8.0%	\$ 291.20
		5th	7.5%	\$ 273.00
		6th	7.0%	\$ 254.80
		7th	6.5%	\$ 236.60
		8th	6.0%	\$ 218.40
		9th	5.5%	\$ 200.20
		10th	4.5%	\$ 163.80
		11th	4.0%	\$ 145.60
		12th	4.0%	\$ 145.60
		13th	4.0%	\$ 145.60
		14th	4.0%	\$ 145.60
		15th	4.0%	\$ 145.60
Total Payout	\$5,200.00		100.0%	\$3,640.00